

## REPLICATION OF CHARACTER CLOTHING ADAPTED FROM THE CHARACTER LEAFA IN THE SWORD ART ONLINE SERIES

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### ABSTRACT

Every clothing must have utility, beauty, or distinctiveness to keep buyers interested. Creative clothing is one type of apparel that is both unique and very creative. Creative clothing is clothing created as a consequence of a person's imagination, wishful thinking, thoughts, ideas, or inspiration to express creativity. The inspiration or inspirations for designing these imaginative garments might vary, such as the fantasy-themed animation series *Sword Art Online*. *Sword Art Online* is a fantasy series that prompted researchers to create imaginative attire, with the series' character Leafa serving as the primary inspiration. Leafa is a character from Suguha's sylph race in the *Alfheim Online* game who assists her older brother, Kirito, in saving Asuna, who is trapped in the game. This study intends to foster the writer's creativity by creating unique apparel and utilizing what he or she has learned in class. This study used the PPE model technique, which has three stages: planning, production, and assessment. This study creates unique attire that complements Leafa's qualities by using glossy textiles that provide a stunning and glamorous visual impression. The wing embellishments on this unique clothes add to its appeal and consistency with the theme.

**Keywords:** *clothing creations, adaptation, leafa, sword art online*

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### INTRODUCTION

The term "creative clothing" refers to clothing made from unusual materials to express one's creativity, imagination, wishful thinking, thoughts, ideas, or inspiration (Enterprise, 2010; Puspo, 2013). Creative fashion is closely related to certain events such as carnivals, fashion shows, Halloween, and others. Because aesthetic function is more important than comfort, creative clothing is not worn on a daily basis. Clothing, according to Sinclair, (2014a), is textile material or other materials that have been sewn or not sewn and are worn and can be draped to cover a person's body, whereas Ernawati et al. (2008:24) define clothing as everything we wear from the ends of our hair to our toes. This attire consists of basic clothing, complements (milliners and accessories), and make-up. Clothing has many different sorts and functions, one of which is creative clothing (Ribeiro et al., 2015a).

One of the most popular anime is *Sword Art Online*, written by Reki Kahawara and Shingo Adachi. A-1 Pictures produces the *Sword Art Online* Animated Series. *Sword Art Online* features 96 episodes across four seasons. *Sword Art Online* began as a Japanese manga or comic published in 2009, with illustrations by animator Abec. *Sword Art Online* is a sophisticated online game set in the future that falls under the VRMMORPG (Virtual Reality Massively Multiplayer Online Role Play Game) genre and requires players to wear a VR headgear known as Nerve Gear. The helmet is said to stimulate the user's brain, allowing them to enter and directly experience the virtual world of the game they are playing. However, on the first day of the game's release, an unfortunate tragedy occurred. Kayaba Akihiko, the

developer and game master, stated that players could not log out of the game in any way, and he purposefully locked them in the Sword Art Online game.

Leafa, the character in *Alfheim Online*, is characterized as having green eyes and dressed in white and green. She also wears a green collar around her neck. Leafa has long yellow hair that is frequently tied with a flower-shaped headpiece. Leafa is among the five fastest sylphs. Leafa possesses magical abilities, including healing, wind attribute, and stealth magic, which enable her to serve her team. Leafa is happy, kind, and gregarious, but she can also be pushy and impatient. Leafa helps Kirito level up, and after a long time, it is revealed that Kirito is Leafa's real-life older brother. Kirigaya Suguha, or Leafa, is Kazuto's younger sister. Suguha (Leafa) has been studying Kendo since his boyhood (Ribeiro et al., 2015b; Sorger & Udale, 2017a; Theodora, 2020).

The purpose of writing this scientific paper is to expand on the knowledge and skills gained during lectures, to achieve the full grade for the comprehensive study course, and to express the author's creativity in creating fashion creations inspired by the character Leafa from the *Sword Art Online* series. It is intended that the findings of this research would be valuable in offering motivation, ideas, or creativity for developing creative, characterful, and innovative clothes (Sinclair, 2014b; Udale, 2008b).

## **METHOD**

The research presented in this scientific publication is based on Richey, (2017) PPE (Planning, Production, and Evaluation) model. The approach consists of several steps, beginning with the Planning Stage, in which Leafa's character from the *Sword Art Online* series was examined via series observation. This phase included the creation of a mind map, mood board, and unique apparel ideas based on the Leafa persona. Moving on to the Production Stage, the research involves making garments based on the previously created mind map, mood board, and drawings. This stage included operations like as material procurement, stitching, finishing, and ornamentation, as well as the incorporation of accessories and millinery, all in accordance with Sorger and Udale's requirements (2017b). The final stage, the Evaluation Stage, aimed to assess the clothing's validity using expert judgment from qualified assessors. This evaluation procedure sought expert feedback to identify any flaws or defects in the design, with the goal of improving the clothing's acceptability and general quality for practical usage (Sorger & Udale, 2017b).

### **Planning**

At the planning stage, the author made a mind map and then analyzed Leafa's character in the *Sword Art Online* series by determining the clothing model, colors, materials and accessories as well as milliners which were then outlined in the moodboard and clothing design.

#### ***Mind mapping***

The basic concept taken in fashion design is seen from the chosen theme. Theme is an important thing in clothing products, in this clothing the theme chosen is inspiration from the character Leafa's clothing in the fantasy series entitled *Sword Art Online* which is expressed in the creative clothing which can be seen in the following mind map.



Figure 1. Mind mapping

### ***Moodboard***

A moodboard is a collection or composition of images, visuals and other objects that are usually used for design or presentation of the product to be made. In the moodboard created by the author, the inspiration for the fashion model, main materials, complementary materials, colors, accessories and millinery used is depicted.

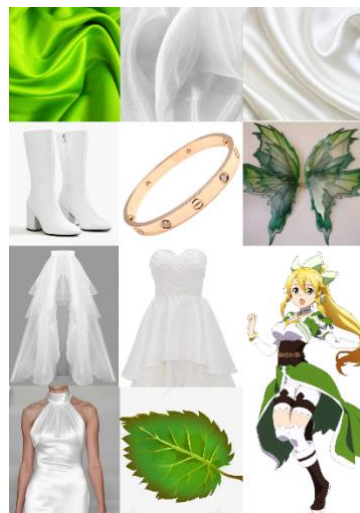


Figure 2. Moodboard

### ***Design***

Fashion design is the design of a fashion model in the form of an image using elements of line, shape, silhouette, size, texture which can be made into clothing. The fashion design that is made depicts a white pearl dress and the sleeves are white with transparent material, and The decorative details on the dress use yellow green and on the sides of the dress, yellow green fabric is added which is shiny and slender. The design also uses gold bracelets and a green headdress that forms leaves as accessories and light beige colored boots as milliners. In the design that has been created, you can see that there is an additional leaf-shaped wing ornament on the back of the model.



Figure 3. Design

### **Production**

At this production stage, the products made are creative clothing inspired by the character Leafa from the Sword Art Online series. After the planning stage, which explained the ideas on the moodboard and design, the materials used in making the clothes were chosen, namely white pearl satin for the main dress with decorative lines on the right and left chest. Yellow green satin material for the layering of the skirt and obi in the middle of the waist which is separate from the dress and details on the chest and collar. For the sleeves use white pearl organza material with elastic at the top and both sleeves are separate from the dress. All materials are cut and sewn according to the planned design. The completion of the clothing uses wire neci which is useful for giving a wavy effect on the sides of the fabric, with the choice of yellow green neci thread.



Figure 4. Creative fashion products with light



Figure 5. Creative fashion products without lighting

### **Evaluation**

The evaluation stage is the activity of carrying out an evaluation as a validation test through expert judgment carried out by experts. This evaluation activity is carried out to find out deficiencies or weaknesses as well as expert input so that the clothing can have better suitability and quality for use. At this stage the author uses a data collection instrument in the form of a questionnaire. A questionnaire is a data collection technique that is carried out by giving a set of questions or written statements to respondents to answer. In this research, the questionnaire instrument functions to determine evaluations and suggestions from fashion experts.

Table 1. Assessment Results of Fashion Experts

<b>Name of Fashion Expert</b>	<b>Percentage</b>	<b>Qualifications</b>
Dra. Cucu Ruhidawati M.Si	80%	Good
Mila Karmila S.Pd M.Ds	80%	Good
Mutiara Annandara S.Pd	80%	Good

### ***Advice According to Fashion Experts***

According to Mila Karmila S.Pd, M.Ds. "It is best to wear ready-made clothing by the model so that the details of the clothing are clearly visible. The shape of the leaves on the wings is slightly different, in the design they are more pointed compared to the finished product which is somewhat rounded."

According to Mutiara Annandara S.Pd. "The colors used are good, but it's a shame that the bottom of the dress doesn't expand as designed. The design is very interesting because the waves are visible and there are dimensions. Maybe you could use wire or bustie bones to make the clothes more dimensional and not flat."

### **RESULTS AND DISCUSSION**

In the creation of imaginative attire inspired by the Leafa character, the author employed the development and research approach utilizing the PPE model, encompassing Planning,

Production, and Evaluation. During the planning phase, a mind map was crafted, followed by an analysis of Leafa's attire. A mood board was then developed, serving as the foundation for a creative fashion design (Hakim Dhayea, 2023). The analysis of Leafa's character yielded insights into various aspects such as character traits, clothing model, color scheme, clothing embellishments, accessories, and millinery.

Leafa, a character in the Sword Art Online series, is characterized by a lively, friendly, and assertive demeanor. As a sylph or fairy, Leafa possesses magical abilities and healing skills, assuming a supportive role. Leafa's clothing model features a white Bebe top paired with a kelly green bottom, incorporating well-executed pleats on both sides to form the body. The attire boasts a heart-shaped neckline, puff sleeves, white cuffs, and white shorts. A mocha-colored obi complements her boots, harmonizing with long white socks. The predominant colors in Leafa's attire are green (Kelly green) and white, accompanied by additional hues of brown (mocha) and yellow (Meilani, 2013).

Based on the analysis outcomes, the author crafted a mood board and developed a creative clothing design. The primary garment, a dress, was fashioned from white pearl satin material, featuring bell sleeves made of organza and edged with neci. The skirt, in yellow-green, was adorned with a wire neci edge finish, accentuated by a yellow-green obi at the waist. A larger rear ornament, resembling leaves with Kelly green and yellow-green gradations, added a distinctive touch. Accessories included a headdress mimicking smaller leaves and gold bracelets on both wrists, while light beige-colored boots served as the chosen milliners (Hakim Dhayea, 2023).

Design, in a broad sense, is the conception of something that can manifest in tangible objects or human behaviors, engaging the senses of touch, sight, hearing, and feel. Specifically, in the context of fashion design, it involves creating models through images, utilizing elements such as line, shape, silhouette, size, and texture that can be translated into clothing. Leafa's attire adheres to an A silhouette, with a smaller top gradually widening towards the bottom, resembling the letter A. The neckline maintains the original heart-shaped design from Leafa's character. To accentuate the body, pleated decorations adorn the chest area. The fabric chosen, satin, imparts a shiny texture to the clothing design (Budiaran & Bastaman, 2018).

The imaginative ensemble inspired by the Leafa character comprises distinct components, including the primary dress crafted from white pearl fabric with yellow-green accents at the collar and embellishments, a layered skirt section paired with a waist obi, sleeves made from organza with elastic at the top, and a wing-shaped ornament. These design choices are implemented to facilitate ease of wear for the model, ensuring unrestricted movement while donning the creative attire.

## **CONCLUSION**

Creative Clothing epitomizes garments born from an individual's creativity, fueled by imagination, aspirations, thoughts, ideas, or inspiration. The character Leafa from the Sword Art Online series serves as the muse for the creation of this inventive clothing. Leafa represents Suguha's avatar in the Alfheim Online game, featuring attire combining white and green hues (Kelly Green). As a sylph or fairy possessing magical abilities, Leafa is characterized by a cheerful, friendly, aggressive, and impatient nature. This research adopts research and development methods utilizing the PPE model, encompassing Planning, Production, and

Evaluation. The outcomes of the crafted creative clothing yield favorable evaluations, accompanied by diverse recommendations from fashion experts. However, the evaluation results indicate that the creative clothing is not yet flawless, signaling a need for improvements to accurately portray Leafa's character in the designed attire.

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